For the LOVE OF THE

BOARDGAME

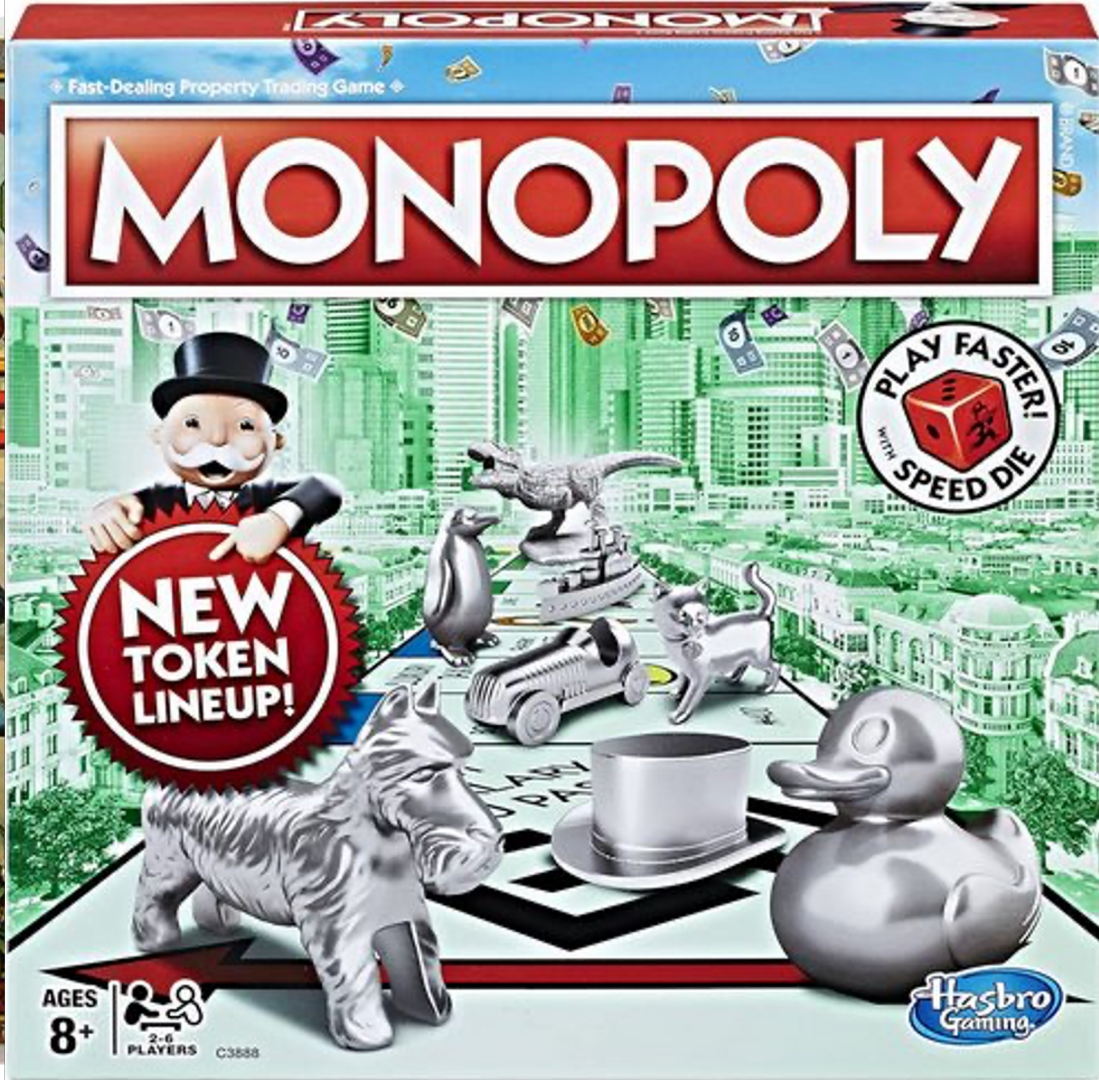theme

rules of the game

board game design

prototype

A Little Bit of Board Game History…

THE MANSION OF HAPPINESS,
AN INSTRUCTIVE, MORAL, & ENTERTAINING AMUSEMENT.

FAST-DEALING PROPERTY TRADING GAME

MONOPOLY

PLAY FASTER! WITH SPEED DIE

NEW TOKEN LINEUP!

AGES 8+

2-6 PLAYERS

Hasbro Gaming

C3888

GAME OF
DISTRIC
MESS
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Mc Loughlin Br

Meet the NEW suspect: DR. ORCHID

game

Hasbro Gaming

Some sample board games...

Now – let's get to

your

board game…

The 7 Basic Steps in the Creation of your Boardgame:

1. Choose **THEME**/Objective of Boardgame/**Name** your Game.

2. Sketch/Design **Layout** of Boardgame on paper or notebook.

3. Create **'Rules of the Boardgame'** (instructions on how to play the game)

4. Draw **Final Boardgame Design** on your recycled (flat) cardboard box.

5. Add/create **playing pieces.**

6. Add/**create remaining objects and pieces** (dice, tokens, cards, play money - any needed items to play your game).

7. **TEST** your Boardgame 'PROTOTYPE'.